You are playing a game of tag with your friends. In tag, people are divided into two teams: people who are "it", and people who are not "it". The people who are "it" want to catch as many people as possible who are not "it".

You are given a **0-indexed** integer array team containing only zeros (denoting people who are **not** "it") and ones (denoting people who are "it"), and an integer dist. A person who is "it" at index i can catch any **one** person whose index is in the range [i - dist, i + dist] (**inclusive**) and is **not** "it".

Return *the****maximum****number of people that the people who are "it" can catch*.

**Example 1:**

**Input:** team = [0,1,0,1,0], dist = 3

**Output:** 2

**Explanation:**

The person who is "it" at index 1 can catch people in the range [i-dist, i+dist] = [1-3, 1+3] = [-2, 4].

They can catch the person who is not "it" at index 2.

The person who is "it" at index 3 can catch people in the range [i-dist, i+dist] = [3-3, 3+3] = [0, 6].

They can catch the person who is not "it" at index 0.

The person who is not "it" at index 4 will not be caught because the people at indices 1 and 3 are already catching one person.

**Example 2:**

**Input:** team = [1], dist = 1

**Output:** 0

**Explanation:**

There are no people who are not "it" to catch.

**Example 3:**

**Input:** team = [0], dist = 1

**Output:** 0

**Explanation:**

There are no people who are "it" to catch people.

**Constraints:**

* 1 <= team.length <= 105
* 0 <= team[i] <= 1
* 1 <= dist <= team.length